Package 'AnnotationDbi'

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Title Annotation Database Interface

Description Provides user interface and database connection code for annotation data packages using SQLite data storage.

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ACCNUM

Descriptions of available values for cols *and* keytypes.

Description

This manual page enumerates the kinds of data represented by the values returned when the user calls cols or keytypes

Details

All the possible values for cols and keytypes are listed below. Users will have to actually use these methods to learn which of the following possible values actually apply in their case.

ACCNUM: GenBank accession numbers **ALIAS:** Commonly used gene symbols

ARACYC: KEGG Identifiers for arabidopsis as indicated by aracyc **ARACYCENZYME:** Aracyc enzyme names as indicated by aracyc

CHR: Chromsome

CHRLOC: Chromosome and starting base of associated gene **CHRLOCEND:** Chromosome and ending base of associated gene

COMMON: Common name

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DESCRIPTION: The description of the associated gene **ENSEMBL:** The ensembl ID as indicated by ensembl

ENSEMBLPROT: The ensembl protein ID as indicated by ensembl **ENSEMBLTRANS:** The ensembl transcript ID as indicated by ensembl

ENTREZID: Entrez gene Identifiers **ENZYME:** Enzyme Commission numbers

EVIDENCE: Evidence codes for GO associations with a gene of interest **EVIDENCEALL:** Evidence codes for GO (includes less specific terms)

GENENAME: The full gene name

GO: GO Identifiers associated with a gene of interest **GOALL:** GO Identifiers (includes less specific terms)

INTERPRO: InterPro identifiersIPI: IPI accession numbersMAP: cytoband locations

OMIM: Online Mendelian Inheritance in Man identifiers

ONTOLOGY: For GO Identifiers, which Gene Ontology (BP, CC, or MF)

ONTOLOGYALL: Which Gene Ontology (BP, CC, or MF), (includes less specific terms)

ORF: Yeast ORF Identifiers

PATH: KEGG Pathway Identifiers

PFAM: PFAM Identifiers **PMID:** Pubmed Identifiers

PROBEID: Probe or manufacturer Identifiers for a chip package

PROSITE: Prosite Identifiers **REFSEQ:** Refseq Identifiers

SGD: Saccharomyces Genome Database Identifiers

SMART: Smart Identifiers

SYMBOL: The official gene symbol

TAIR: TAIR Identifiers

UNIGENE: Unigene Identifiers **UNIPROT:** Uniprot Identifiers

To get the latest information about the date stamps and source URLS for the data used to make an annotation package, please use the metadata method as shown in the example below.

Unless otherwise indicated above, the majority of the data for any one package is taken from the source indicated by either it's name (if it's an org package) OR from the name of it's associated org package. So for example, org.Hs.eg.db is using "eg" in the name to indicate that most of the data in that package comes from NCBI entrez gene based data. And org.At.tair.db uses data that primarily comes from tair. For chip packages, the relevant information is the organism package that they depend on. So for example, hgu95av2.db depends on org.Hs.eg.db, and is thus primarily based on NCBI entrez gene ID information.

Author(s)

Marc Carlson

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Examples

```
library(hgu95av2.db)
## List the possible values for cols
cols(hgu95av2.db)
## List the possible values for keytypes
keytypes(hgu95av2.db)
## get some values back
keys <- head(keys(hgu95av2.db))
keys
select(hgu95av2.db, keys=keys, cols=c("SYMBOL","PFAM"),
keytype="PROBEID")
## More infomation about the dates and original sources for these data:
metadata(hgu95av2.db)
```

AnnDbObj-objects

AnnDbObj objects

Description

The AnnDbObj class is the most general container for storing any kind of SQLite-based annotation data

Details

Many classes in AnnotationDbi inherit directly or indirectly from the AnnDbObj class. One important particular case is the AnnDbBimap class which is the lowest class in the AnnDbObj hierarchy to also inherit the Bimap interface.

Accessor-like methods

In the code snippets below, x is an AnnDbObj object.

dbconn(x): Return a connection object to the SQLite DB containing x's data.

dbfile(x): Return the path (character string) to the SQLite DB (file) containing x's data.

dbmeta(x, name): Print the value of metadata whose name is 'name'. Also works if x is a DBIConnection object.

dbschema(x, file="", show.indices=FALSE): Print the schema definition of the SQLite DB. Also works if x is a DBIConnection object.

The file argument must be a connection, or a character string naming the file to print to (see the file argument of the cat function for the details).

The CREATE INDEX statements are not shown by default. Use show.indices=TRUE to get them.

dbInfo(x): Prints other information about the SQLite DB. Also works if x is a DBIConnection object.

See Also

```
dbConnect, dbListTables, dbListFields, dbGetQuery, Bimap
```

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Examples

```
library("hgu95av2.db")
dbconn(hgu95av2ENTREZID)
                                      # same as hgu95av2 dbconn()
dbfile(hgu95av2ENTREZID)
                                    # same as hgu95av2 dbfile()
dbmeta(hgu95av2 dbconn(), "ORGANISM")
dbmeta(hgu95av2_dbconn(), "DBSCHEMA")
dbmeta(hgu95av2 dbconn(), "DBSCHEMAVERSION")
library("DBI")
dbListTables(hgu95av2 dbconn())
                                     #lists all tables on connection
## If you use dbSendQuery instead of dbGetQuery
## (NOTE: for ease of use, this is definitely NOT reccomended)
## Then you may need to know how to list results objects
dbListResults(hgu95av2 dbconn())
                                     #for listing results objects
## Sometimes you may want to see all the SQLite databases that are
## presently connected in your session. To do that you have to specify
\#\# the driver:
library("RSQLite")
drvr <- dbDriver("SQLite")
                                #gets the driver for SQLite
dbListConnections(drvr)
                             #List all DB Connections using drvr
dbListFields(hgu95av2 dbconn(), "probes")
dbListFields(hgu95av2 dbconn(), "genes")
dbschema(hgu95av2ENTREZID)
                                    # same as hgu95av2 dbschema()
## According to the schema, the probes._id column references the genes._id
## column. Note that in all tables, the " id" column is an internal id with
## no biological meaning (provided for allowing efficient joins between
\#\# tables).
## The information about the probe to gene mapping is in probes:
dbGetQuery(hgu95av2 dbconn(), "SELECT * FROM probes LIMIT 10")
## This mapping is in fact the ENTREZID map:
toTable(hgu95av2ENTREZID)[1:10, ] # only relevant columns are retrieved
dbInfo(hgu95av2GO)
                               # same as hgu95av2 dbInfo()
\#\#Advanced example:
##Sometimes you may wish to join data from across multiple databases at
## In the following example we will attach the GO database to the
## hgu95av2 database, and then grab information from separate tables
## in each database that meet a common criteria.
library(hgu95av2.db)
library("GO.db")
attachSql <- paste('ATTACH "', GO dbfile(), '" as go;', sep = "")
dbGetQuery(hgu95av2 dbconn(), attachSql)
sql <- 'SELECT DISTINCT a.go_id AS "hgu95av2.go_id",
      a. id AS "hgu95av2. id",
      g.go_id AS "GO.go_id", g._id AS "GO._id",
      g.term, g.ontology, g.definition
      FROM go bp all AS a, go.go term AS g
      WHERE a.go id = g.go id LIMIT 10;
data <- dbGetQuery(hgu95av2 dbconn(), sql)
```

```
data ## For illustration purposes, the internal id "_id" and the "go_id" ## from both tables is included in the output. This makes it clear ## that the "go_ids" can be used to join these tables but the internal ## ids can NOT. The internal IDs (which are always shown as _id) are ## suitable for joins within a single database, but cannot be used ## across databases.
```

AnnDbPkg-checker

Check the SQL data contained in an SQLite-based annotation package

Description

Check the SQL data contained in an SQLite-based annotation package.

Usage

```
checkMAPCOUNTS(pkgname)
```

Arguments

pkgname

The name of the SQLite-based annotation package to check.

Author(s)

H. Pages

See Also

AnnDbPkg-maker

Examples

```
checkMAPCOUNTS("hgu95av2.db") checkMAPCOUNTS("GO.db")
```

AnnotationDb-objects

AnnotationDb objects and their progeny, methods etc.

Description

AnnotationDb is the virtual base class for all annotation packages. It contain a database connection and is meant to be the parent for a set of classes in the Bioconductor annotation packages. These classes will provide a means of dispatch for a widely available set of select methods and thus allow the easy extraction of data from the annotation packages.

select, cols and keys are used together to extract data from an AnnotationDb object (or any object derived from the parent class). Examples of classes derived from the AnnotationDb object include (but are not limited to): ChipDb, OrgDb and GODb.

cols shows which kinds of data can be returned for the AnnotationDb object.

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keytypes allows the user to discover which keytypes can be passed in to select or keys and the keytype argument.

keys returns keys for the database contained in the AnnotationDb object . This method is already documented in the keys manual page but is mentioned again here because it's usage with select is so intimate. By default it will return the primary keys for the database, but if used with the keytype argument, it will return the keys from that keytype.

select will retrieve the data as a data.frame based on parameters for selected keys and cols and keytype arguments.

saveDb will take an AnnotationDb object and save the database to the file specified by the path passed in to the file argument.

loadDb takes a .sqlite database file as an argument and uses data in the metadata table of that file to return an AnnotationDb style object of the appropriate type.

species shows the genus and species label currently attached to the AnnotationDb objects database.

Usage

```
cols(x)
keytypes(x)
select(x, keys, cols, keytype, ...)
saveDb(x, file)
loadDb(file, dbType, dbPackage, ...)
```

Arguments

x	the AnnotationDb object. But in practice this will mean an object derived from an AnnotationDb object such as a OrgDb or ChipDb object.
keys	the keys to select records for from the database. All possible keys are returned by using the keys method.
cols	the cols or kinds of things that can be retrieved from the database. As with keys, all possible cols are returned by using the cols method.
keytype	the keytype that matches the keys used. For the select methods, this is used to indicate the kind of ID being used with the keys argument. For the keys method this is used to indicate which kind of keys are desired from keys
file	an sqlite file path. A string the represents the full name you want for your sqlite database and also where to put it.
dbType	dbType - not required
${\operatorname{dbPackage}}$	dbPackage - not required
	other arguments

Value

keys,cols and keytypes each return a character vector or possible values. select returns a data.frame.

Author(s)

Marc Carlson

See Also

keys, dbConnect, dbListTables, dbListFields, dbGetQuery, Bimap

Examples

```
require(hgu95av2.db)
\#\# display the cols
cols(hgu95av2.db)
## get the 1st 6 possible keys
keys <- head( keys(hgu95av2.db) )
\#\# lookup gene symbol and unigene ID for the 1st 6 keys
select(hgu95av2.db, \, keys=keys, \, cols = c("SYMBOL", "UNIGENE"))
## get keys based on unigene
keyunis <- head( keys(hgu95av2.db, keytype="UNIGENE") )
keyunis
## list supported key types
keytypes(hgu95av2.db)
## lookup gene symbol and unigene ID based on unigene IDs by setting
## the keytype to "UNIGENE" and passing in unigene keys:
select(hgu95av2.db, keys=keyunis, cols = c("SYMBOL","UNIGENE"),
     keytype="UNIGENE")
```

Description

The functions or variables listed here are no longer part of the AnnotationDbi package.

See Also

Defunct

AnnotationDbi-deprecated

Defunct Functions in Package AnnotationDbi

Description

The functions or variables listed here have been deprecated and should no longer be used.

See Also

Deprecated

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Bimap

Bimap objects and the Bimap interface

Description

What we usually call "annotation maps" are in fact Bimap objects. In the following sections we present the bimap concept and the Bimap interface as it is defined in AnnotationDbi.

Display methods

In the code snippets below, x is a Bimap object.

```
show(x): Display minimal information about Bimap object x. summary(x): Display a little bit more information about Bimap object x.
```

The bimap concept

A bimap is made of:

- 2 sets of objects: the left objects and the right objects. All the objects have a name and this name is unique in each set (i.e. in the left set and in the right set). The names of the left (resp. right) objects are called the left (resp. right) keys or the Lkeys (resp. the Rkeys).
- Any number of links (edges) between the left and right objects. Note that the links can be tagged. In our model, for a given bimap, either none or all the links are tagged.

In other words, a bimap is a bipartite graph.

Here are some examples:

```
1. bimap B1:
```

```
4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Links (edges):
"a" <--> "A"
"a" <--> "B"
"b" <--> "A"
"d" <--> "C"
```

Note that:

- There can be any number of links starting from or ending at a given object.
- The links in this example are untagged.

2. bimap B2:

```
4 left objects (Lkeys): "a", "b", "c", "d"
3 objects on the right (Rkeys): "A", "B", "C"

Tagged links (edges):

"a" <-"x"-> "A"

"a" <-"y"-> "B"

"b" <-"x"-> "A"

"d" <-"x"-> "C"
```

Note that there are 2 links between objects "d" and "C": 1 with tag "x" and 1 with tag "y".

Flat representation of a bimap

"d" <-"v"-> "C"

The flat representation of a bimap is a data frame. For example, for B1, it is:

 $\begin{array}{ccc} \text{left} & \text{right} \\ \text{a} & A \\ \text{a} & B \\ \text{b} & A \\ \text{d} & C \end{array}$

If in addition the right objects have 1 multivalued attribute, for example, a numeric vector:

$$\begin{array}{l} A < -- \ c(1.2, \ 0.9) \\ B < -- \ character(0) \\ C < -- \ -1:1 \end{array}$$

then the flat representation of B1 becomes:

left right Rattrib1 Α 1.2 \mathbf{a} 0.9 Α a \mathbf{a} В NA1.2 b Α b A 0.9 \mathbf{C} d -1 С 0 d d \mathbf{C} 1

Note that now the number of rows is greater than the number of links!

AnnDbBimap and FlatBimap objects

An AnnDbBimap object is a bimap whose data are stored in a data base. A FlatBimap object is a bimap whose data (left keys, right keys and links) are stored in memory (in a data frame for

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the links). Conceptually, AnnDbBimap and FlatBimap objects are the same (only their internal representation differ) so it's natural to try to define a set of methods that make sense for both (so they can be manipulated in a similar way). This common interface is the Bimap interface.

Note that both AnnDbBimap and FlatBimap objects have a read-only semantic: the user can subset them but cannot change their data.

The "flatten" generic

```
flatten(x) converts AnnDbBimap object x into FlatBimap object y with no loss of information
```

Note that a FlatBimap object can't be converted into an AnnDbBimap object (well, in theory maybe it could be, but for now the data bases we use to store the data of the AnnDbBimap objects are treated as read-only). This conversion from AnnDbBimap to FlatBimap is performed by the "flatten" generic function (with methods for AnnDbBimap objects only).

Property0

The "flatten" generic plays a very useful role when we need to understand or explain exactly what a given Bimap method f will do when applied to an AnnDbBimap object. It's generally easier to explain what it does on a FlatBimap object and then to just say "and it does the same thing on an AnnDbBimap object". This is exactly what Property0 says:

```
for any AnnDbBimap object x, f(x) is expected to be indentical to f(flatten(x))
```

Of course, this implies that the f method for AnnDbBimap objects return the same type of object than the f method for FlatBimap objects. In this sense, the "revmap" and "subset" Bimap methods are particular because they are expected to return an object of the same class as their argument x, so f(x) can't be identical to f(flatten(x)). For these methods, Property0 says:

```
for any AnnDbBimap object x, flatten(f(x)) is expected to be identical to f(flatten(x))
```

Note to the AnnotationDbi maintainers/developpers: the checkProperty0 function (AnnDbPkg-checker.R file) checks that Property0 is satisfied on all the AnnDbBimap objects defined in a given package (FIXME: checkProperty0 is currently broken).

The Bimap interface in AnnotationDbi

The full documentation for the methods of the Bimap interface is splitted into 4 man pages: Bimap-direction, Bimap-keys and Bimap-toTable.

See Also

Bimap-direction, Bimap-keys, Bimap-toTable, BimapFormatting, Bimap-envirAPI

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Examples

```
library(hgu95av2.db) \label{eq:lsummary} $\operatorname{ls}(2)$ hgu95av2GO $\#$ calls the "show" method summary(hgu95av2GO) hgu95av2GO2PROBE $\#$ calls the "show" method summary(hgu95av2GO2PROBE) $
```

Bimap-direction

Methods for getting/setting the direction of a Bimap object, and undirected methods for getting/counting/setting its keys

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

They are divided in 2 groups: (1) methods for getting or setting the direction of a Bimap object and (2) methods for getting, counting or setting the left or right keys (or mapped keys only) of a Bimap object. Note that all the methods in group (2) are undirected methods i.e. what they return does NOT depend on the direction of the map (more on this below).

Usage

```
## Getting or setting the direction of a Bimap object
direction(x)
direction(x) <- value
revmap(x, ...)
## Getting, counting or setting the left or right keys (or mapped
## keys only) of a Bimap object
Lkeys(x)
Rkeys(x)
Llength(x)
Rlength(x)
mappedLkeys(x)
mappedRkeys(x)
count.mappedLkeys(x)
count.mappedRkeys(x)
Lkeys(x) < -value
Rkeys(x) < -value
subset(x, ...)
```

Arguments

 $\begin{array}{lll} x & & A \ Bimap \ object. \\ & value & & A \ single \ integer \ or \ character \ string \ indicating \ the \ new \ direction \ in \ direction(x) <- \ value. \\ & & A \ character \ vector \ containing \ the \ new \ keys \ (must \ be \ a \ subset \ of \ the \ current \ keys) \\ & & in \ Lkeys(x) <- \ value \ and \ Rkeys(x) <- \ value. \\ & ... & Extra \ argument \ for \ revmap \ can \ be: \end{array}$

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objName The name to give to the reversed map (only supported if x is an AnnDbBimap object).

Extra arguments for subset can be:

Lkeys The new Lkeys.

Rkeys The new Rkeys.

drop.invalid.keys If drop.invalid.keys=FALSE (the default), an error will be raised if the new Lkeys or Rkeys contain invalid keys i.e. keys that don't belong to the current Lkeys or Rkeys. If drop.invalid.keys=TRUE, invalid keys are silently dropped.

objName The name to give to the submap (only supported if x is an AnnDb-Bimap object).

Details

All Bimap objects have a direction which can be left-to-right (i.e. the mapping goes from the left keys to the right keys) or right-to-left (i.e. the mapping goes from the right keys to the left keys). A Bimap object x that maps from left to right is considered to be a direct map. Otherwise it is considered to be an indirect map (when it maps from right to left).

direction returns 1 on a direct map and -1 otherwise.

The direction of x can be changed with $\operatorname{direction}(x) <$ - value where value must be 1 or -1. An easy way to reverse a map (i.e. to change its direction) is to do $\operatorname{direction}(x) <$ - - $\operatorname{direction}(x)$, or, even better, to use $\operatorname{revmap}(x)$ which is actually the recommended way for doing it.

The Lkeys and Rkeys methods return respectively the left and right keys of a Bimap object. Unlike the keys method (see ?keys for more information), these methods are direction-independent i.e. what they return does NOT depend on the direction of the map. Such methods are also said to be "undirected methods" and methods like the keys method are said to be "directed methods".

All the methods described below are also "undirected methods".

Llength(x) and Rlength(x) are equivalent to (but more efficient than) length(Lkeys(x)) and length(Rkeys(x)), respectively.

The mappedLkeys (or mappedRkeys) method returns the left keys (or right keys) that are mapped to at least one right key (or one left key).

 $count.mappedLkeys(x) \ and \ count.mappedRkeys(x) \ are \ equivalent \ to \ (but \ more \ efficient \ than) \\ length(mappedLkeys(x)) \ and \ length(mappedRkeys(x)), \ respectively. \ These \ functions \ give \ overall \ summaries, \ if \ you \ want \ to \ know \ how \ many \ Rkeys \ correspond \ to \ a \ given \ Lkey \ you \ can \ use \ the \ nhit \ function.$

 $Lkeys(x) <- \ value \ and \ Rkeys(x) <- \ value \ are \ the \ undirected \ versions \ of \ keys(x) <- \ value \ (see \ ?keys \ for \ more \ information) \ and \ subset(x, Lkeys=new_Lkeys, Rkeys=new_Rkeys) \ is \ provided \ as \ a \ convenient \ way \ to \ reduce \ the \ sets \ of \ left \ and \ right \ keys \ in \ one \ single \ function \ call.$

Value

1L or -1L for direction.

A Bimap object of the same subtype as x for revmap and subset.

A character vector for Lkeys, Rkeys, mappedLkeys and mappedRkeys.

A single non-negative integer for Llength, Rlength, count.mappedLkeys and count.mappedRkeys.

Author(s)

H. Pages

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See Also

Bimap, Bimap-keys, BimapFormatting, Bimap-envirAPI, nhit

Examples

```
library(hgu95av2.db)
ls(2)
x <- hgu95av2GO
summary(x)
direction(x)
length(x)
Llength(x)
Rlength(x)
keys(x)[1:4]
Lkeys(x)[1:4]
Rkeys(x)[1:4]
count.mappedkeys(x)
count.mappedLkeys(x) \\
count.mappedRkeys(x)
mappedkeys(x)[1:4]
mappedLkeys(x)[1:4]
mappedRkeys(x)[1:4]
y <- revmap(x)
у
summary(y)
direction(y)
length(y)
Llength(y)
Rlength(y)
keys(y)[1:4]
Lkeys(y)[1:4]
Rkeys(y)[1:4]
## etc...
\#\# Get rid of all unmapped keys (left and right)
z < - subset(y, Lkeys = mappedLkeys(y), Rkeys = mappedRkeys(y))
```

Bimap-envirAPI

Environment-like API for Bimap objects

Description

These methods allow the user to manipulate any Bimap object as if it was an environment. This environment-like API is provided for backward compatibility with the traditional environment-based maps.

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Usage

```
ls(name, pos, envir, all.names, pattern)
exists(x, where, envir, frame, mode, inherits)
get(x, pos, envir, mode, inherits)
#x[[i]]
#x$name

## Converting to a list
mget(x, envir, mode, ifnotfound, inherits)
eapply(env, FUN, ..., all.names, USE.NAMES)
#contents(object, all.names)

## Additional convenience method
sample(x, size, replace=FALSE, prob=NULL, ...)
```

Arguments

name A Bimap object for ls. A key as a literal character string or a name (possibly

backtick quoted) for x\$name.

pos Ignored.

envir Ignored for ls. A Bimap object for mget, get and exists.

all.names Ignored.
USE.NAMES Ignored.

pattern An optional regular expression. Only keys matching 'pattern' are returned.

x The key(s) to search for for exists, get and mget. A Bimap object for [[and

x\$name. A Bimap object or an environment for sample.

where Ignored. frame Ignored. mode Ignored. inherits Ignored.

i Single key specifying the map element to extract.

ifnotfound A value to be used if the key is not found. Only NA is currently supported.

env A Bimap object.

FUN The function to be applied (see original eapply for environments for the details).

... Optional arguments to FUN.

size Non-negative integer giving the number of map elements to choose.

replace Should sampling be with replacement?

prob A vector of probability weights for obtaining the elements of the map being

sampled.

See Also

ls, exists, get, mget, eapply, contents, sample, BimapFormatting, Bimap

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Examples

```
\begin{split} & \text{library}(\text{hgu95av2.db}) \\ & \text{x} <- \text{hgu95av2CHRLOC} \\ & \text{ls}(\text{x})[1:3] \\ & \text{exists}(\text{ls}(\text{x})[1], \text{ x}) \\ & \text{exists}("\text{titi"}, \text{ x}) \\ & \text{get}(\text{ls}(\text{x})[1], \text{ x}) \\ & \text{x}[[\text{ls}(\text{x})[1]]] \\ & \text{x\$titi} \ \# \ \text{NULL} \\ & \text{mget}(\text{ls}(\text{x})[1:3], \text{ x}) \\ & \text{eapply}(\text{x}, \text{length}) \\ & \text{contents}(\text{x}) \\ & \text{sample}(\text{x}, 3) \end{split}
```

Bimap-keys

Methods for manipulating the keys of a Bimap object

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Usage

```
 keys(x, keytype) \\ \#length(x) \\ isNA(x) \\ mappedkeys(x) \\ count.mappedkeys(x) \\ keys(x) <- value \\ \#x[i]
```

Arguments

x	A Bimap object. If the method being called is $keys(x)$, then x can also be a AnnotationDb object or one of that objects progeny.
value	A character vector containing the new keys (must be a subset of the current keys).
i	A character vector containing the keys of the map elements to extract.
keytype	the keytype to indicate which kind of keys are desired from keys when used on a AnnotationDb object. This argument is only supported for the keys method

when used on an AnnotationDb object or any object derived from one.

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Details

keys(x) returns the set of all valid keys for map x. For example, keys(hgu95av2GO) is the set of all probe set IDs for chip hgu95av2 from Affymetrix.

Please Note that in addition to Bimap object, keys(x) will also work for AnnotationDb objects and related objects such as OrgDb and ChipDb objects.

Note also that the double bracket operator [[for Bimap objects is guaranteed to work only with a valid key and will raise an error if the key is invalid. (See ?'Bimap-envirAPI' for more information about this operator.)

length(x) is equivalent to (but more efficient than) length(keys(x)).

A valid key is not necessarily mapped ([[will return an NA on an unmapped key).

isNA(x) returns a logical vector of the same length as x where the TRUE value is used to mark keys that are NOT mapped and the FALSE value to mark keys that ARE mapped.

mappedkeys(x) returns the subset of keys(x) where only mapped keys were kept.

count.mappedkeys(x) is equivalent to (but more efficient than) length(mappedkeys(x)).

Two (almost) equivalent forms of subsetting a Bimap object are provided: (1) by setting the keys explicitely and (2) by using the single bracket operator [for Bimap objects. Let's say the user wants to restrict the mapping to the subset of valid keys stored in character vector mykeys. This can be done either with keys(x) <- mykeys (form (1)) or with y <- x[mykeys] (form (2)). Please note that form (1) alters object x in an irreversible way (the original keys are lost) so form (2) should be preferred.

All the methods described on this pages are "directed methods" i.e. what they return DOES depend on the direction of the Bimap object that they are applied to (see ?direction for more information about this).

Value

A character vector for keys and mappedkeys.

A single non-negative integer for length and count.mappedkeys.

A logical vector for isNA.

A Bimap object of the same subtype as x for x[i].

Author(s)

H. Pages

See Also

Bimap, Bimap-envirAPI, Bimap-toTable, BimapFormatting, AnnotationDb, select, cols

Examples

```
\label{eq:library} \begin{array}{l} library(hgu95av2.db) \\ x <- hgu95av2GO \\ x \\ length(x) \\ count.mappedkeys(x) \\ x[1:3] \\ links(x[1:3]) \\ \#\# \ Keep \ only \ the \ mapped \ keys \end{array}
```

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```
\begin{split} & \text{keys}(\textbf{x}) <\text{--} \text{mappedkeys}(\textbf{x}) \\ & \text{count.mappedkeys}(\textbf{x}) \\ & \textbf{x} \ \# \text{ now it is a submap} \\ & \#\# \text{ The above subsetting can also be achieved with } \\ & \textbf{x} <\text{--} \text{ hgu95av2GO[mappedkeys(hgu95av2GO)]} \\ & \#\# \text{ mappedkeys}() \text{ and count.mappedkeys}() \text{ also work with an environment } \\ & \#\# \text{ or a list } \\ & \textbf{z} <\text{--} \text{ list}(\textbf{k1=NA, k2=letters[1:4], k3="x")} \\ & \text{mappedkeys}(\textbf{z}) \\ & \text{count.mappedkeys}(\textbf{z}) \\ & \#\# \text{ retrieve the set of primary keys for the ChipDb object named 'hgu95av2.db'} \\ & \text{keys} <\text{--} \text{ keys}(\text{hgu95av2.db}) \\ & \text{head}(\text{keys}) \end{split}
```

Bimap-toTable

Methods for manipulating a Bimap object in a data-frame style

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Usage

```
## Extract all the columns of the map (links + right attributes)
toTable(x)
nrow(x)
ncol(x)
\#dim(x)
head(x, ...)
tail(x, ...)
## Extract only the links of the map
links(x)
count.links(x)
nhit(x)
\#\# Col names and col metanames
colnames(x, do.NULL=TRUE, prefix="col")
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
keyname(x)
tagname(x)
Rattribnames(x)
Rattribnames(x) < - \ value
```

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Arguments

x A Bimap object (or a list or an environment for nhit).

... Further arguments to be passed to or from other methods (see head or tail for

the details).

do.NULL Ignored. prefix Ignored.

value A character vector containing the names of the new right attributes (must be a

subset of the current right attribute names) or NULL.

Details

to Table(x) turns Bimap object x into a data frame (see section "Flat representation of a bimap" in ?Bimap for a short introduction to this concept). For simple maps (i.e. no tags and no right attributes), the resulting data frame has only 2 columns, one for the left keys and one for the right keys, and each row in the data frame represents a link (or edge) between a left and a right key. For maps with tagged links (i.e. a tag is associated to each link), toTable(x) has one additional colmun for the tags and there is still one row per link. For maps with right attributes (i.e. a set of attributes is associated to each right key), toTable(x) has one additional colmun per attribute. So for example if x has tagged links and 2 right attributes, toTable(x) will have 5 columns: one for the left keys, one for the right keys, one for each right attribute (always the rightmost columns). Note that if at least one of the right attributes is multivalued then more than 1 row can be needed to represent the same link so the number of rows in toTable(x) can be strictly greater than the number of links in the map.

nrow(x) is equivalent to (but more efficient than) nrow(toTable(x)).

ncol(x) is equivalent to (but more efficient than) ncol(toTable(x)).

 ${\rm colnames}(x) \ is \ equivalent \ to \ (but \ more \ efficient \ than) \ colnames(to Table(x)). \ Columns \ are \ named \ accordingly \ to \ the \ names \ of \ the \ SQL \ columns \ where \ the \ data \ are \ coming \ from. \ An \ important \ consequence \ of \ this \ that \ they \ are \ not \ necessarily \ unique.$

colmetanames(x) returns the metanames for the column of x that are not right attributes. Valid column metanames are "Lkeyname", "Rkeyname" and "tagname".

Lkeyname, Rkeyname, tagname and Rattribnames return the name of the column (or columns) containing the left keys, the right keys, the tags and the right attributes, respectively.

Like toTable(x), links(x) turns x into a data frame but the right attributes (if any) are dropped. Note that dropping the right attributes produces a data frame that has eventually less columns than toTable(x) and also eventually less rows because now exactly 1 row is needed to represent 1 link.

 $count.links(x) \ is \ equivalent \ to \ (but \ more \ efficient \ than) \ nrow(links(x)).$

nhit(x) returns a named integer vector indicating the number of "hits" for each key in x i.e. the number of links that start from each key.

Value

A data frame for to Table and links.

A single integer for nrow, ncol and count.links.

A character vector for colnames, colmetanames and Rattribnames.

A character string for Lkeyname, Rkeyname and tagname.

A named integer vector for nhit.

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Author(s)

H. Pages

See Also

Bimap, BimapFormatting, Bimap-envirAPI

Examples

```
library(GO.db)
x < GOSYNONYM
toTable(x)[1:4,]
toTable(x["GO:0007322"])
links(x)[1:4,]
links(x["GO:0007322"])
nrow(x)
ncol(x)
dim(x)
colnames(x)
colmetanames(x)
Lkeyname(x)
Rkeyname(x)
tagname(x)
Rattribnames(x)
links(x)[1:4, ]
count.links(x)
y <- GOBPCHILDREN
nhy <- nhit<br/>(y) \# 'nhy' is a named integer vector
identical(names(nhy),\,keys(y)) \ \# \ TRUE
table(nhy)
sum(nhy == 0) \# number of GO IDs with no children
names(nhy)[nhy == max(nhy)] # the GO ID(s) with the most direct children
## Some sanity check
sum(nhy) == count.links(y) \; \# \; TRUE
\#\# Changing the right attributes of the GOSYNONYM map (advanced
## users only)
class(x) \# GOTermsAnnDbBimap
as.list(x)[1:3]
colnames(x)
colmetanames(x)
tagname(x) \# untagged map
Rattribnames(x)
Rattribnames(x) \leftarrow Rattribnames(x)[3:1]
colnames(x)
class(x) \ \# \ Ann Db Bimap
as.list(x)[1:3]
```

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Formatting a Bimap as a list or character vector

Description

These functions format a Bimap as a list or character vector.

Usage

```
## Formatting as a list as.list(x, ...)

## Formatting as a character vector #as.character(x, ...)
```

Arguments

x A Bimap object.

... Further arguments are ignored.

Author(s)

H. Pages

See Also

Bimap, Bimap-envirAPI

Examples

```
library(hgu95av2.db)
as.list(hgu95av2CHRLOC)[1:9]
as.list(hgu95av2ENTREZID)[1:9]
as.character(hgu95av2ENTREZID)[1:9]
```

GOFrame

GOFrame and GOAllFrame objects

Description

These objects each contain a data frame which is required to be composed of 3 columns. The 1st column are GO IDs. The second are evidence codes and the 3rd are the gene IDs that match to the GO IDs using those evidence codes. There is also a slot for the organism that these anotations pertain to.

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Details

The GOAllFrame object can only be generated from a GOFrame object and its contructor method does this automatically from a GOFrame argument. The purpose of these objects is to create a safe way for annotation data about GO from non-traditional sources to be used for analysis packages like GSEABase and eventually GOstats.

Examples

```
\label{eq:continuous_problem} \begin{split} \#\# & \text{Make up an example} \\ & \text{genes} = c(1,10,100) \\ & \text{evi} = c("\text{ND","IEA","IDA"}) \\ & \text{GOIds} = c("\text{GO:0008150","GO:0008152","GO:0001666"}) \\ & \text{frameData} = & \text{data.frame(cbind(GOIds,evi,genes))} \\ & \text{library(AnnotationDbi)} \\ & \text{frame=GOFrame(frameData,organism="Homo sapiens")} \\ & \text{allFrame=GOAllFrame(frame)} \\ & \text{getGOFrameData(allFrame)} \end{split}
```

GOID

Descriptions of available values for cols *and* keytypes *for GO.db.*

Description

This manual page enumerates the kinds of data represented by the values returned when the user calls cols or keytypes

Details

All the possible values for cols and keytypes are listed below.

GOID: GO Identifiers

DEFINITION: The definition of a GO Term

ONTOLOGY: Which of the three Gene Ontologies (BP, CC, or MF)

TERM: The actual GO term

To get the latest information about the date stamps and source URLS for the data used to make an annotation package, please use the metadata method as shown in the example below.

Author(s)

Marc Carlson

Examples

```
library(GO.db)

## List the possible values for cols

cols(GO.db)

## List the possible values for keytypes

keytypes(GO.db)

## get some values back
```

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```
keys <- head(keys(GO.db)) keys select(GO.db, keys=keys, cols=c("TERM","ONTOLOGY"), keytype="GOID") ## More infomation about the dates and original sources for these data: metadata(GO.db)
```

GOTerms-class

Class "GOTerms"

Description

A class to represent Gene Ontology nodes

Objects from the Class

Objects can be created by calls of the form GOTerms(GOId, term, ontology, definition, synonym, secondary). GOId, term, and ontology are required.

Slots

GOID: Object of class "character" A character string for the GO id of a primary node.

Term: Object of class "character" A character string that defines the role of gene product corresponding to the primary GO id.

Ontology: Object of class "character" Gene Ontology category. Can be MF - molecular function, CC - cellular component, or BP - biological process.

Definition: Object of class "character" Further definition of the ontology of the primary GO id.

Synonym: Object of class "character" other ontology terms that are considered to be synonymous to the primary term attached to the GO id (e.g. "type I programmed cell death" is a synonym of "apoptosis"). Synonymous here can mean that the synonym is an exact synonym of the primary term, is related to the primary term, is broader than the primary term, is more precise than the primary term, or name is related to the term, but is not exact, broader or narrower.

Secondary: Object of class "character" GO ids that are secondary to the primary GO id as results of merging GO terms so that One GO id becomes the primary GO id and the rest become the secondary.

Methods

```
\label{eq:GOID} \begin{tabular}{ll} GOID & signature(object = "GOTerms"): The get method for slot GOID. \\ \begin{tabular}{ll} Term & signature(object = "GOTerms"): The get method for slot Ontology. \\ \begin{tabular}{ll} Ontology & signature(object = "GOTerms"): The get method for slot Definition. \\ \begin{tabular}{ll} Synonym & signature(object = "GOTerms"): The get method for slot Synonym. \\ \begin{tabular}{ll} Secondary & signature(object = "GOTerms"): The get method for slot Secondary. \\ \begin{tabular}{ll} Show & signature(x = "GOTerms"): The method for pretty print. \\ \end{tabular}
```

Note

GOTerms objects are used to represent primary GO nodes in the SQLite-based annotation data package GO.db

References

```
http://www.geneontology.org/
```

Examples

 ${\rm HOMO_SAPIENS}$

Descriptions of available values for cols and keytypes for inparanpoid packages.

Description

When the user calls cols or keytypes for an inparanoid package, the cols and keytypes methods will give the full genus and species names of all the organisms that are available.

Details

All the possible values for cols and keytypes are listed below.

ACYRTHOSIPHON_PISUM: the pea aphid

AEDES_AEGYPTI: a mosquito that can spread the dengue fever, Chikungunya and yellow fever viruses, and other diseases

ANOPHELES_GAMBIAE: a mosquito notorious as a vector for malaria

APIS_MELLIFERA: the western honey bee **ARABIDOPSIS_THALIANA:** the thale cress

ASPERGILLUS_FUMIGATUS: a fungus that causes disease in immunodeficient individuals **BATRACHOCHYTRIUM_DENDROBATIDIS:** a chytrid fungus that causes the disease chytridiomycosis

BOMBYX MORI: the silk worm **BOS TAURUS:** domestic cattle

BRANCHIOSTOMA FLORIDAE: a lancelet (amphioxus)

BRUGIA_MALAYI: a nematode (roundworm), one of the three causative agents of lymphatic

filariasis

CAENORHABDITIS_BRENNERI: a small nematode, closely related to the model organism Caenorhabditis elegans

CAENORHABDITIS_BRIGGSAE: a small nematode, closely related to Caenorhabditis elegans

CAENORHABDITIS ELEGANS: a small nematode

CAENORHABDITIS JAPONICA: a gonochoristic (male-female) species related to C. elegans

CAENORHABDITIS_REMANEI: a species of nematode (gonochoristic)

CANDIDA_ALBICANS: a diploid fungus that grows both as yeast and filamentous cells and a causal agent of opportunistic oral and genital infections in humans

CANDIDA_GLABRATA: a haploid yeast of the genus Candida

CANIS_FAMILIARIS: domestic dog CAPITELLA_SPI: a polychaete worm CAVIA PORCELLUS: Guinea pig

CHLAMYDOMONAS_REINHARDTII: a single celled green alga

CIONA_INTESTINALIS: a urochordata (sea squirt), a tunicate widely distributed in Northern

European waters

CIONA_SAVIGNYI: a urochordata (sea squirt)

COCCIDIOIDES IMMITIS: a pathogenic fungus that resides in the soil

COPRINOPSIS_CINEREUS: a species of mushroom

CRYPTOCOCCUS NEOFORMANS: an encapsulated yeast that can live in both plants and an-

imals

CRYPTOSPORIDIUM_HOMINIS: an obligate parasite of humans that can colonize the gastrointestinal tract

CRYPTOSPORIDIUM_PARVUM: one of several protozoal species that cause cryptosporidiosis, a parasitic disease of the mammalian intestinal tract

CULEX_PIPIENS: the common house mosquito

CYANIDIOSCHYZON MEROLAE: a an algae that is the main organism in red tide

DANIO_RERIO: the zebrafish

DAPHNIA PULEX: the most common species of water flea

DEBARYOMYCES_HANSENII: a yeast that tolerates high concentrations of salt and is related to yeasts that cause disease, including Candida albicans

DICTYOSTELIUM_DISCOIDEUM: a species of soil-living amoeba, AKA a slime mold

DROSOPHILA_ANANASSAE: a fruit fly DROSOPHILA GRIMSHAWI: a fruit fly DROSOPHILA_MELANOGASTER: a fruit fly DROSOPHILA_MOJAVENSIS: a fruit fly DROSOPHILA PSEUDOOBSCURA: a fruit fly

DROSOPHILA_VIRILIS: a fruit fly

DROSOPHILA_WILLISTONI: a fruit fly

ENTAMOEBA_HISTOLYTICA: an anaerobic parasitic protozoan

EQUUS CABALLUS: domestic horse

ESCHERICHIA_COLIK12: a laboratory strain of coliform bacteria **FUSARIUM_GRAMINEARUM:** a fungus that attacks cereal grains

GALLUS_GALLUS: domsticated chicken

GASTEROSTEUS_ACULEATUS: three spined stickleback fish

GIARDIA_LAMBLIA: a flagellated protozoan parasite

HELOBDELLA_ROBUSTA: a leech

IXODES_SCAPULARIS: the black legged deer tick, a vector for lyme disease

KLUYVEROMYCES_LACTIS: yeast commonly used for genetic studies

LEISHMANIA_MAJOR: a species of Leishmania, associated with zoonotic cutaneous leishma-

niasis

LOTTIA_GIGANTEA: a species of sea snail, a true limpet, a marine gastropod mollusc

MACACA_MULATTA: the rhesus Macaque MAGNAPORTHE_GRISEA: rice blast fungus

MONODELPHIS_DOMESTICA: grey short tailed opossum MONOSIGA_BREVICOLLIS: a marine choanoflagellate

MUS_MUSCULUS: lab mouse

NASONIA_VITRIPENNIS: a small pteromalid parasitoid wasp NEMATOSTELLA_VECTENSIS: the starlet sea anemone NEUROSPORA_CRASSA: a type of red bread mould ORNITHORHYNCHUS_ANATINUS: the platypus

ORYZA_SATIVA: rice

ORYZIAS_LATIPES: medaka fish

OSTREOCOCCUS_TAURI: a unicellular coccoid or spherically shaped green alga

PAN_TROGLODYTES: chimp

PEDICULUS_HUMANUS: a species of lice that infects humans

PHYSCOMITRELLA_PATENS: a moss (Bryophyta) used as a model organism for studies on

plant evolution

PHYTOPHTHORA_RAMORUM: the oomycete plant pathogen (sudden oak death)

PHYTOPHTHORA_SOJAE: an oomycete and a soil-borne plant pathogen that causes stem and root rot of soybean

PLASMODIUM_FALCIPARUM: a protozoan parasite that causes malaria

PLASMODIUM_VIVAX: a protozoal parasite and a human pathogen that causes a more benign malaria

PONGO_PYGMAEUS: the Bornean orangutan

POPULUS_TRICHOCARPA: black cottonwood; also known as western balsam poplar or California poplar

PRISTIONCHUS_PACIFICUS: a diplogastrid nematode **PUCCINIA_GRAMINIS:** stem, black or cereal rusts

RATTUS NORVEGICUS: common lab rat

RHIZOPUS_ORYZAE: a fungus that lives worldwide in dead organic matter. An opportunistic human pathogen

SACCHAROMYCES_CEREVISIAE: brewers yeast

SCHISTOSOMA_MANSONI: a significant parasite of humans, a trematode that is one of the major agents of the disease schistosomiasis

SCHIZOSACCHAROMYCES_POMBE: fission yeast

SCLEROTINIA_SCLEROTIORUM: an omnivorous fungal plant pathogen

SORGHUM BICOLOR: sorghum

STAGONOSPORA_NODORUM: a fungal leaf spot disease

STRONGYLOCENTROTUS_PURPURATUS: the purple sea urchin

TAKIFUGU_RUBRIPES: Japanese pufferfish

TETRAHYMENA_THERMOPHILA: a single celled cilliate

TETRAODON_NIGROVIRIDIS: green spotted pufferfish (fresh water) **THALASSIOSIRA_PSEUDONANA:** a species of marine centric diatom

THEILERIA_ANNULATA: a tickborne protozoan pathogen which is a major cause of livestock disease in sub-tropical regions

THEILERIA_PARVA: a parasitic protozoan, that causes East Coast fever (theileriosis) in cattle

TRIBOLIUM CASTANEUM: the red flour beetle

TRICHOMONAS_VAGINALIS: an anaerobic, flagellated protozoan

TRICHOPLAX_ADHAERENS: Trichoplax adhaerens represents the simplest known animal, with the smallest known animal genome

TRYPANOSOMA_CRUZI: a species of parasitic euglenoid trypanosomes. This species causes the trypanosomiasis diseases in humans and animals in America.

USTILAGO_MAYDIS: a pathogenic plant fungus that causes smut disease on maize

XENOPUS_TROPICALIS: Western clawed frog

YARROWIA_LIPOLYTICA: Yarrowia lipolytica is a "non-conventional" species of yeast, often used in genetic research because it differs from other well-studied species

To get the latest information about the date stamps and source URLS for the data used to make an annotation package, please use the metadata method as shown in the example below.

Author(s)

Marc Carlson

Examples

```
library(hom.Hs.inp.db)
## List the possible values for cols
cols(hom.Hs.inp.db)
## List the possible values for keytypes
keytypes(hom.Hs.inp.db)
## get some values back
keys <- head(keys(hom.Hs.inp.db, keytype="HOMO_SAPIENS"))
keys
select(hom.Hs.inp.db, keys=keys, cols=c("BOS_TAURUS","EQUUS_CABALLUS"),
```

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```
keytype="HOMO_SAPIENS")

## More infomation about the dates and original sources for these data:
metadata(hom.Hs.inp.db)
```

inpIDMapper

Convenience functions for mapping IDs through an appropriate set of annotation packages

Description

These are a set of convenience functions that attempt to take a list of IDs along with some additional information about what those IDs are, what type of ID you would like them to be, as well as some information about what species they are from and what species you would like them to be from and then attempts to the simplest possible conversion using the organism and possible inparanoid annotation packages. By default, this function will drop ambiguous matches from the results. Please see the details section for more information about the parameters that can affect this. If a more complex treatment of how to handle multiple matches is required, then it is likely that a less convenient approach will be necessary.

Usage

```
inpIDMapper(ids, srcSpecies, destSpecies, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE, keepMultDestIDMatches = TRUE)

intraIDMapper(ids, species, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE)

idConverter(ids, srcSpecies, destSpecies, srcIDType="UNIPROT", destIDType="EG", keepMultGeneMatches=FALSE, keepMultProtMatches=FALSE, keepMultDestIDMatches = TRUE)
```

Arguments

ids a list or vector of original IDs to match

srcSpecies The original source species in in paranoid format. In other words, the 3 letters

of the genus followed by 2 letters of the species in all caps. Ie. 'HOMSA' is for

Homo sapiens etc.

destSpecies the destination species in inparanoid format

species the species involved

srcIDType The source ID type written exactly as it would be used in a mapping name for

an eg package. So for example, 'UNIPROT' is how the uniprot mappings are

always written, so we keep that convention here.

destIDType the destination ID, written the same way as you would write the srcIDType. By

default this is set to "EG" for entrez gene IDs

keepMultGeneMatches

Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (You probably want to filter them out - hence the default is FALSE)

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 ${\bf keepMultProtMatches}$

Do you want to try and keep the 1st ID in those ambiguous cases where more than one protein is suggested? (default = FALSE)

 ${\bf keepMultDestIDMatches}$

If you have mapped to a destination ID OTHER than an entrez gene ID, then it is possible that there may be multiple answers. Do you want to keep all of these or only return the 1st one? (default = TRUE)

Details

inpIDMapper - This is a convenience function for getting an ID from one species mapped to an ID type of your choice from another organism of your choice. The only mappings used to do this are the mappings that are scored as 100 according to the inparanoid algorithm. This function automatically tries to join IDs by using FIVE different mappings in the sequence that follows:

1) initial IDs -> src organism Entrez Gene IDs 2) src organism Entrez Gene IDs -> sre organism Inparanoid ID 3) src organism Inparanoid ID -> dest organism Inparanoid ID -> dest organism Entrez Gene ID 5) dest organism Entrez Gene ID -> final destination organism ID

You can simplify this mapping as a series of steps like this:

```
srcIDs \longrightarrow srcEGs \longrightarrow srcInp \longrightarrow destInp \longrightarrow destEGs \longrightarrow destIDs (1) (2) (3) (4) (5)
```

There are two steps in this process where multiple mappings can really interfere with getting a clear answer. It's no coincidence that these are also adjacent to the two places where we have to tie the identity to a single gene for each organism. When this happens, any ambiguity is confounding. Preceding step \#2, it is critical that we only have ONE entrez gene ID per initial ID, and the parameter keepMultGeneMatches can be used to toggle whether to drop any ambiguous matches (the default) or to keep the 1st one in the hope of getting an additional hit. A similar thing is done preceding step \#4, where we have to be sure that the protein IDs we are getting back have all mapped to only one gene. We allow you to use the keepMultProtMatches parameter to make the same kind of decision as in step \#2, again, the default is to drop anything that is ambiguous.

intraIDMapper - This is a convenience function to map within an organism and so it has a much simpler job to do. It will either map through one mapping or two depending whether the source ID or destination ID is a central ID for the relevant organism package. If the answer is neither, then two mappings will be needed.

idConverter - This is mostly for convenient usage of these functions by developers. It is just a wrapper function that can pass along all the parameters to the appropriate function (intraIDMapper or inpIDMapper). It decides which function to call based on the source and destination organism. The disadvantage to using this function all the time is just that more of the parameters have to be filled out each time.

Value

a list where the names of each element are the elements of the original list you passed in, and the values are the matching results. Elements that do not have a match are not returned. If you want things to align you can do some bookeeping.

Author(s)

Marc Carlson

30 KEGGFrame

Examples

```
## Not run:
   \#\# This has to be in a dontrun block because otherwise I would have to
   \#\# expand the DEPENDS field for AnnotationDbi
   ## library("org.Hs.eg.db")
   ## library("org.Mm.eg.db")
   ## library("org.Sc.eg.db")
   ## library("hom.Hs.inp.db")
   ## library("hom.Mm.inp.db")
   ## library("hom.Sc.inp.db")
   ##Some IDs just for the example
  library("org.Hs.eg.db")
  ids = as.list(org.Hs.egUNIPROT)[10000:10500] ##get some ragged IDs
   ## Get entrez gene IDs (default) for uniprot IDs mapping from human to mouse.
  MouseEGs = inpIDMapper(ids, "HOMSA", "MUSMU")
   ##Get yeast uniprot IDs in exchange for uniprot IDs from human
  YeastUPs = inpIDMapper(ids, "HOMSA", "SACCE", destIDType="UNIPROT")
   ##Get yeast uniprot IDs but only return one ID per initial ID
  Yeast UP Singles = inpIDM apper (ids, "HOMSA", "SACCE", destIDType="UNIPROT", keepMultDestIDM at ches=FACCE", 
   ##Test out the intraIDMapper function:
  HumanEGs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT",
  destIDType="EG")
  HumanPATHs = intraIDMapper(ids, species="HOMSA", srcIDType="UNIPROT",
  destIDType="PATH")
   ##Test out the wrapper function
  MousePATHs = idConverter(MouseEGs, srcSpecies="MUSMU", destSpecies="MUSMU",
  srcIDType="EG", destIDType="PATH")
   ##Convert from Yeast uniprot IDs to Human entrez gene IDs.
  HumanEGs = idConverter(YeastUPSingles, "SACCE", "HOMSA")
## End(Not run)
```

KEGGFrame

KEGGFrame objects

Description

These objects each contain a data frame which is required to be composed of 2 columns. The 1st column are KEGG IDs. The second are the gene IDs that match to the KEGG IDs. There is also a slot for the organism that these anotations pertain to. getKEGGFrameData is just an accessor method and returns the data.frame contained in the KEGGFrame object and is mostly used by other code internally.

Details

The purpose of these objects is to create a safe way for annotation data about KEGG from non-traditional sources to be used for analysis packages like GSEABase and eventually Category.

make_eg_to_go_map 31

Examples

```
## Make up an example genes = c(2,9,9,10) \\ KEGGIds = c("04610","00232","00983","00232") \\ frameData = data.frame(cbind(KEGGIds,genes)) \\ library(AnnotationDbi) \\ frame=KEGGFrame(frameData,organism="Homo sapiens") \\ getKEGGFrameData(frame)
```

```
make eg to go map Create GO to Entrez Gene maps for chip-based packages
```

Description

Create a new map object mapping Entrez ID to GO (or vice versa) given a chip annotation data package.

This is a temporary solution until a more general pluggable map solution comes online.

Usage

```
make eg to go map(chip)
```

Arguments

chip

The name of the annotation data package.

Value

Either a Go3AnnDbMap or a RevGo3AnnDbMap.

Author(s)

Seth Falcon and Herve Pages

Examples

```
\label{eq:continuous_sample} \begin{split} & library("hgu95av2.db") \\ & eg2go = make\_eg\_to\_go\_map("hgu95av2.db") \\ & sample(eg2go, 2) \\ & go2eg = make\_go\_to\_eg\_map("hgu95av2.db") \\ & sample(go2eg, 2) \end{split}
```

print.probetable

Print method for probetable objects

Description

Prints class(x), nrow(x) and ncol(x), but not the elements of x. The motivation for having this method is that methods from the package base such as print.data.frame will try to print the values of all elements of x, which can take inconveniently much time and screen space if x is large.

Usage

```
\#\# S3 method for class 'probetable' print
(x, maxrows, ...)
```

Arguments

```
x an object of S3-class probetable.maxrows maximum number of rows to print.... further arguments that get ignored.
```

See Also

```
print.data.frame
```

Examples

```
\begin{split} a &= as.data.frame(matrix(runif(1e6),\,ncol{=}1e3))\\ class(a) &= c("probetable",\,class(a))\\ print(a)\\ print(as.matrix(a[2:3,\,4:6])) \end{split}
```

supportedSeqnameStyles List the supported seqname styles for all supported organisms

Description

Lists out the available seqname styles for all organisms supported by the seqnames.db database.

Usage

```
supportedSeqnameStyles()
isSupportedSeqnameStyle(style, species)
extractSeqnameSet(style, species)
listAllSupportedSeqnameStyles()
listAllSupportedStylesBySpecies(species)
supportedSeqnames()
testSeqnames(styles, seqnames, species)
```

Arguments

species The genus and species of the organism in question separated by a single space.

Don't forget to capitalize the genus.

style a character vector with a single element to specify the style.

styles same as style, but expecting a character vector which could have multiple ele-

ments.

segnames the segnames. These are given as a character vector and are the labels attached

to the chromosomes in a genome.

Details

supportedSeqnameStyles: Different organizations have different naming conventions for how they name the biologically defined sequence elements (usually chromosomes) for each organism they support. The seqnames.db package contains a database that defines these different conventions. The supportedSeqnameStyles function allows users to discover which conventions are currently encoded by the seqnames DB.

isSupportedSeqnamesStyle: Returns TRUE or FALSE depending on whether or not a suspected style and species are legitimately defined in seqnames.db.

extractSeqnameSet: Extracts the seqnames for a single style and species.

listAllSupportedSeqnameStyles: Returns a list of character vectors where each character vector contains the seqnames for a particular style. This effectively dumps the whole seqnames.db DB into a single list object.

listAllSupportedStylesBySpecies: List out only the supported styles for a particular species.

supportedSeqnames: This just lists all possible seqnames for the database as a single unique character vector.

testSeqnames: Takes a character vector of styles, a set of seqnames and a species and determines for each style whether or not the seqnames given are a match. Returns a TRUE/FALSE vector of the same length as styles.

Value

A character list containing character vectors with the names of all sequame styles for each supported species. The names of the list are the species names for each supported organism.

Author(s)

Marc Carlson

Examples

```
library("TxDb.Hsapiens.UCSC.hg19.knownGene")
txdb = TxDb.Hsapiens.UCSC.hg19.knownGene
species = species(txdb)
style = "NCBI"
supportedSeqnameStyles()
isSupportedSeqnameStyle(style, species)
extractSeqnameSet(style=style,species=species)
```

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```
\label{eq:listAllSupportedSeqnameStyles} $$\operatorname{supportedSeqnameStyles}()$$ supportedSeqnames()$$ styles = c("NCBI","UCSC")$$ seqnames = as.character(c(1:5,"Pt","Mt"))$$ testSeqnames(styles, seqnames, species)
```

toggleProbes

Methods for getting/setting the filters on a Bimap object

Description

These methods are part of the Bimap interface (see ?Bimap for a quick overview of the Bimap objects and their interface).

Some of these methods are for getting or setting the filtering status on a Bimap object so that the mapping object can toggle between displaying all probes, only single probes (the defualt) or only multiply matching probes.

Other methods are for viewing or setting the filter threshold value on a InpAnnDbBimap object.

Usage

```
\#\# Making a Bimap object that does not prefilter to remove probes that \#\# match multiple genes: toggleProbes(x, value) hasMultiProbes(x) \#\#T/F test for exposure of single probes hasSingleProbes(x) \#\#T/F test for exposure of mulitply matched probes \#\# Looking at the SQL filter values for a Bimap getBimapFilters(x) \#\# Setting the filter on an InpAnnDbBimap object setInpBimapFilter(x,value)
```

Arguments

x A Bimap object.

value A character vector containing the new value that the Bimap should use as the

filter. Or the value to toggle a probe mapping to: "all", "single", or "multiple".

Details

toggleProbes(x) is a methods for creating Bimaps that have an alternate filter for which probes get exposed based upon whether these probes map to multiple genes or not.

hasMultiProbes(x) and hasSingleProbes(x) are provided to give a quick test about whether or not such probes are exposed in a given mapping.

getBimapFilters(x) will list all the SQL filters applied to a Bimap object.

 $setInpBimapFilters(x) \ will allow \ you \ to \ pass \ a \ value \ as \ a \ character \ string \ which \ will \ be \ used \ as \ a \ filter. \ In \ order \ to \ be \ useful \ with \ the \ InpAnnDbBimap \ objects \ provided \ in \ the \ inparanoid \ packages, \ this \ value \ needs \ to \ be \ a \ to \ digit \ number \ written \ as \ a \ percentage. \ So \ for \ example \ "80 \ is \ owing \ to \ the \ nature \ of \ the \ inparanoid \ data \ set.$

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Value

A Bimap object of the same subtype as x for exposeAllProbes(x), maskMultiProbes(x) and maskSingleProbes(x).

A TRUE or FALSE value in the case of hasMultiProbes(x) and hasSingleProbes(x).

Author(s)

M. Carlson

See Also

Bimap, Bimap-keys, Bimap-direction, BimapFormatting, Bimap-envirAPI, nhit

Examples

```
## Make a Bimap that contains all the probes
require("hgu95av2.db")
mapWithMultiProbes <- toggleProbes(hgu95av2ENTREZID, "all")
count.mappedLkeys(hgu95av2ENTREZID)
count. mapped Lkeys (map With Multi Probes)\\
## Check that it has both multiply and singly matching probes:
hasMultiProbes(mapWithMultiProbes)
hasSingleProbes(mapWithMultiProbes)
## Make it have Multi probes ONLY:
OnlyMultiProbes = toggleProbes(mapWithMultiProbes, "multiple")
hasMultiProbes(OnlyMultiProbes)
hasSingleProbes(OnlyMultiProbes)
## Convert back to a default map with only single probes exposed
OnlySingleProbes = toggleProbes(OnlyMultiProbes, "single")
hasMultiProbes(OnlySingleProbes)
hasSingleProbes(OnlySingleProbes)
## List the filters on the inparanoid mapping
# library(hom.Dm.inp.db)
# getBimapFilters(hom.Dm.inpANOGA)
## Here is how you can make a mapping with a
##different filter than the default:
\# f80 = setInpBimapFilter(hom.Dm.inpANOGA, "80%")
# dim(hom.Dm.inpANOGA)
# dim(f80)
```

toSQLStringSet

Convert a vector to a quoted string for use as a SQL value list

Description

Given a vector, this function returns a string with each element of the input coerced to character, quoted, and separated by ",".

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Usage

```
toSQLStringSet(names)
```

Arguments

names

A vector of values to quote

Details

If names is a character vector with elements containing single quotes, these quotes will be doubled so as to escape the quote in SQL.

Value

A character vector of length one that represents the input vector as a SQL value list. Each element is single quoted and elements are comma separated.

Note

Do not use sQuote for generating SQL as that function is intended for display purposes only. In some locales, sQuote will generate fancy quotes which will break your SQL.

Author(s)

Herve Pages

Examples

```
toSQLStringSet(letters[1:4])
toSQLStringSet(c("'foo'", "ab'cd", "bar"))
```

unlist2

A replacement for unlist() that does not mangle the names

Description

unlist2 is a replacement for base::unlist() that does not mangle the names.

Usage

```
unlist2(x, recursive=TRUE, use.names=TRUE, what.names="inherited")
```

Arguments

```
x, recursive, use.names  \begin{array}{ccc} \textbf{See ?unlist.} \\ \\ \textbf{what.names} & \textbf{"inherited" or "full".} \end{array}
```

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Details

Use this function if you don't like the mangled names returned by the standard unlist function from the base package. Using unlist with annotation data is dangerous and it is highly recommended to use unlist2 instead.

Author(s)

Herve Pages

See Also

unlist

Examples

```
x <- list(A=c(b=-4, 2, b=7), B=3:-1, c(a=1, a=-2), C=list(c(2:-1, d=55), e=99))
unlist(x)
unlist2(x)
library(hgu95av2.db)
egids <- c("10", "100", "1000")
egids2pbids <- mget(egids, revmap(hgu95av2ENTREZID))
egids2pbids
unlist(egids2pbids) # 1001, 1002, 10001 and 10002 are not real
# Entrez ids but are the result of unlist()
# mangling the names!
unlist2(egids2pbids) # much cleaner! yes the names are not unique
# but at least they are correct...
```

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